

Technical Support
Knowledge Center Open

VEE：我該如何編譯Win95和WinNT的VEE DLL？

Notices

© Keysight Technologies Incorporated, 2002-2020

1400 Fountaingrove Pkwy., Santa Rosa, CA 95403-1738, United States All rights reserved.

No part of this documentation may be reproduced in any form or by any means (including electronic storage and retrieval or translation into a foreign language) without prior agreement and written consent from Keysight Technologies, Inc. as governed by United States and international copyright laws.

Restricted Rights Legend

If software is for use in the performance of a U.S. Government prime contract or subcontract, Software is delivered and licensed as "Commercial computer software" as defined in DFAR 252.227-7014 (June 1995), or as a "commercial item" as defined in FAR 2.101(a) or as "Restricted computer software" as defined in FAR 52.227-19 (June 1987) or any equivalent agency regulation or contract clause.

Use, duplication or disclosure of Software is subject to Keysight Technologies' standard commercial license terms, and non-DOD Departments and Agencies of the U.S. Government will receive no greater than Restricted Rights as defined in FAR 52.227-19(c)(1-2) (June 1987). U.S. Government users will receive no greater than Limited Rights as defined in FAR 52.227-14 (June 1987) or DFAR 252.227-7015 (b)(2) (November 1995), as applicable in any technical data.

Portions of this software are licensed by third parties including open source terms and conditions.

For detail information on third party licenses, see [Notice](#).

Contents

程序如下：

* 呼叫慣例：在Win3底下，您必須使用下列項目，在VEE定義檔中定義VEE要使用的DLL函數：

<return type> [_pascal] <function name> (type parm1, type *parm2, ...)

選擇性的 "_pascal" 限定詞對Win3來說很重要，因為許多協力廠商所提供的DLL都會使用它，但Win32系統則不使用此限定詞。可用的呼叫慣例包括 CDECL、STDCALL和FASTCALL等，大部份的系統DLL都會使用STDCALL。VEE不需任何的宣告，即可自動辨識CDECL和STDCALL，但它不支援FASTCALL。

* 在Win3底下，DLL需要兩個函數 -- "LibMain" 和 "WEP"。在Win32中，這些進入點會不見；Win32 DLL可能會選擇性地使用一個名為 "DllMain()" 的進入點，但只有當您希望您的DLL能夠注意到何時連接或中斷了一個程序或執行段時才有需要。

* 在WinNT（Win95不適用）底下，您也必須執行一項 "openDriver" 呼叫，以便存取執行I/O的DLL。在Win95底下，並不需要執行這個步驟。

Revision 1.0 31 Dec 99 djf

